

Version history

1.0b1

- The first beta-version released to the unsuspecting public

1.0b2

- Smilys improved
- All grays made lighter optically, and the color of playing field digits changed, in order to improve the appearance
- Moveable windows introduced

1.0b3

- Optical appearance of the black+white version improved
- Best times option added
- Save and Load preferences added

1.0b4

- Language selection added (German, English, French)
- Auto-deleting of faulty preferences

1.0b5

- Auto-selection of language on starting YAMS!
- Screen refresh after hitting a mine limited to uncovered fields
- Shareware notice added
- Non-Color-Quickdraw support added
- Applemenu high-lighting now correct if you are using NowMenus
- Clock-cursor added when YAMS! is busy
- Counters are only updated when the score or time changes

1.0b6

- Optical appearance of the Non-Color-Quickdraw version improved

1.0

- Final version

1.0.1

- Time counter changes when fields in down position

1.0.3

- Uncovering changed
- Shift and Shift-Lock added